

# 2017 “Everest Quest”

## Information Sheet 2017 Teetertown Klondike Derby Friday - Sunday, January 27th-29th, 2017

*Revision 1 – November 9, 2016  
Klondike Coordinator – Tom Callahan Troop 112 (908) 334-3890  
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**Leaders - do not bring scouts to this event that are unprepared and do not have the proper layered winter clothing and winter camping gear.**

**Summary:** The Klondike Derby is a challenging winter camping event in which patrols participate in competitive activity stations, prepare their meals outdoors, and camp in tents for one or two nights. The purpose of this event is to reinforce winter camping skills, scout skills and the patrol method. Scouts will participate in one of two levels of competition, Novice or Advanced, based on their average rank scores as explained on the patrol registration form. Any average score over 4.0 will move a patrol into the Advanced level of competition. Any patrol with **more than 2** Star or higher ranking scouts will compete in the Advanced level. Advanced level challenges could be more difficult than the novice level. Only scouts properly prepared and dressed for cold weather activities should attend this event. The outdoor competition takes place on Saturday during the day, with patrols pulling a sled from station to station. Points will be awarded based on the patrol’s abilities and teamwork. **The sled competition and overnight camping are limited to Boy Scouts only, due to the challenging nature of winter camping and the competitions.** This event takes place rain or shine and will only be cancelled if severe winter weather is being forecast for the area.

**Preparation:** The Klondike Derby can be a fun and memorable event for the Scouts, provided they stay warm and dry. Unit leaders are responsible to instruct all participants beforehand as to the proper clothing to wear and gear to bring when winter camping. Be prepared for the worst case scenario, which would be a cold, driving rain all weekend long. Dressing in layers and a good pair of winter boots is mandatory at this event. Scouts in sneakers, cotton jeans or cotton hooded sweatshirts should not be allowed to attend. Campers should bring several pairs of non-cotton socks and an extra set of dry clothing layers. Unit leaders must limit participation to only those youth that are properly instructed and outfitted for the weather. For the Klondike Derby competition, patrols should practice knots, map and compass skills, fire building, first aid/rescue, and woods tools skills.

There are always several items turned into lost and found at this event. In order to help return lost items to their owner, all personal items, water bottles, hats, gloves, knives, mess kits, etc., should be permanently marked with the scouts name and troop number.

**Participation Items:** In order to participate, patrols must have a Klondike sled and use it to carry their items from station to station. Skis are permitted as sled runners. See attached list of recommended items for each patrol sled. **Each participant should bring AT LEAST two cans of soup** for the Klondike stew and for donation to the food pantry (no cream soups please).

- Patrols should plan to travel with high energy snacks and plenty of water.

**Location:** Teetertown Preserve is located near Califon, New Jersey. All camping and activities will take place outdoors in this county park. See the directions and map below for how to get to Teetertown.

**Check-in:** Scout Troops may send a limited number of scouts/leaders to set up their campsite on Friday afternoon. Troops may arrive for check-in **no earlier than 2:00 pm** on Friday. Check-in will be at the Administration Tent on the Main Field at "Nome". Only the Scoutmaster and the Senior Patrol Leader, or the leaders acting in their capacity, can check in their unit. Leaders should have their approved Tour and Activity Plan available and final registration numbers at check-in.

**Camping & Parking:** All troops will be camping in a designated camping assigned area. These areas will be selected upon the registration of the troop for the Klondike. Prime sites will be selected on a first registered basis. ***Campsites will be pre-defined, with a variety of locations available.*** Each campsite should be identified with a Troop banner, sign or flag.

Troop trailers can park close to their troop area. All other vehicles should drop off gear and park in the general "Event Parking" lots. Overflow vehicles will be directed to nearby site for parking.

## **PARK ROADS MUST REMAIN CLEAR FOR EMERGENCY VEHICLES!**

Once inside the camp, a parking assistant will direct your troop to its campsite. No vehicles will be allowed to drive on the field unless approved by the event director (dependent upon the condition of the fields). *We encourage troops to use their sleds to get your gear to the sites!*

Secure all tents and tarps against high winds. Anticipate frozen or snow covered ground - sturdy stakes and snow shovels are suggested.

No ground fires will be permitted on the grass fields. Plan to cook on raised stoves or barrels. Propane and fire/charcoal cooking is allowed. Troops are encouraged to bring firewood for their campsite fires. Downed wood at camp may also be used for campfires. Designated campsites should use the existing fire rings for their fires.

Please be considerate of you neighboring scouts once quiet time has arrived.

All participants at this event will be sleeping outdoors in a tent. (OA Staff will be sleeping in Lean-To)

**Water:** The source of water during this event is a frost free pump over by the Visitor's Center that is approximately ¼ mile away from our camping sites. We will be running occasional trailers over to the Visitor's Center for "Water Runs" in the evenings and in the morning. We may set times if necessary.

It is very important to stay hydrated when winter camping. Encourage all your scouts to bring their water bottles and drink from them all day long. As your body dehydrates your blood thickens and it becomes harder for the heart to push through constricted blood vessels. Less circulation means colder hands and feet. Hot soup and cocoa are not the best for hydration, but they will warm you up.

**Sanitation:** Secure all food and/or trash around your campsite. **"Pack it In – Pack it Out".**

Troops are required to take their trash home from the weekend.

No trash disposal will be provided at camp.

**Sick Bay:** During the day on Saturday, the "Sick Bay" will be located in the Admin Tent. Scouts suffering from cold or wet extremities or other non-life-threatening ailments will be treated there. If a scout cannot recover at Sick Bay, a troop leader will be asked to call his parents so he may be picked up and taken home. In the case of a life-threatening emergency, leaders should immediately use their cell phone to dial 911 and then send a runner to the Admin Tent to report the emergency to a staff member. In the case of minor injuries, scouts should be instructed to use their own first aid kits or go back to their campsite and use their troop's first aid kit. Scouts should report all injuries to their Troop adult leader in charge.

**Prohibited Items:** The following items are strictly prohibited: real or toy firearms; sling shots; B-B guns; bows and arrows; "paint ball" guns; crossbows; real or toy throwing or stabbing weapons (except for pocketknives) or items which could be used as such; explosives; sheath knives; fireworks; model rockets; alcoholic beverages; narcotics; hazardous materials. Scouts should not bring electronic entertainment devices such as: game-boys, CD players, MP3 players or radios.

**Scouts' Own Service:** A Scouts' own service will be held Saturday Evening at the Admin Tent. Any troop's Chaplain's Aides who would like to contribute to the service please contact Doug Loth from Troop 112 at [dloth@mendhamgardencenter.com](mailto:dloth@mendhamgardencenter.com) or (908) 892-7475

**Patrol Competition:** Patrols will participate with their Klondike sleds in activity stations throughout the day. Points will be awarded to the patrol at each station based on their success at completing the activity and teamwork.

Troop adult leaders and other adults will be needed to "volunteer" to run an activity station. If they are not a participant, they may observe this competition, but otherwise must not interfere in any way.

Patrols should plan to travel with a high energy snacks and plenty of water. We will break for lunch.

Each patrol will receive a Patrol Passport, which will be marked with their score and initialed by the station volunteer. Remember, every point counts! Prizes will be given to top-scoring patrols in the Novice and Advanced categories. The Patrol Leader must hand in his patrol's score sheet by the time given in the schedule. (2:30 PM) Late submittals will have points deducted.

**Sled Race:** The Great Sled race will be held in the large field to the east of “None” by the Judges’ tower or flagpole beginning at 3:00 sharp. The sled must carry one patrol member for the race which will be a “speed” event based on the separate Novice and Advanced classes. The fastest three speeds in the preliminary races within each class will then have a “race off” for the winner. If the conditions permit, we will have obstacles and jumps and other hazards to make the race more interesting. Details and sign-ups will be available at registration and the SM/SPL meeting.

Race sleds should be fashioned to look like an Alaskan dog sled or “arctic sledge” and should be approx. 6’ long by 2’ wide. The sled **MUST** be at least 5’ in length. A minimum of 4” ground clearance is recommended. The sled should be large enough to carry all required equipment plus one scout. Sled may use skis as runners. There will be **NO WHEELS ALLOWED (Sorry – Think Snow !!)**.

A harness for pulling the sled by the scouts should be attached to the front of the sled. Ideally, looped ropes should come off a single main/trunk rope similar to the way in which branches on a tree come off a common trunk. Due to strangulation risk and the risk of being trapped under a run-away sled if a scout slips, **ROPE LOOPS MUST NOT BE LARGER THAN A HAND HOLD** (approx. 6-9” long) in order to assure that loops are not able to be placed over any scout’s neck or around a scout’s waist. Sleds should have a brake rope at the rear.

***Patrols must participate in at least 6 skill events to compete in the sled race.*** Patrol Passports must be handed in to the Admin Tent at 2:30 to verify the patrol’s qualification for the race.

**Webelos Visitation:** Webelos dens are invited to attend for the day and to partner with a Boy Scout troop. Please dress appropriately and bring one can of non-cream based soup for the soup station. Also bring a cup and spoon (to enjoy some Klondike Stew), water to drink, a nutritious lunch and high protein snacks. Webelos scouts/dens are welcome to stay for the sled race which begins at 3:00PM. Webelos scouts/dens staying after the sled race for dinner and/or the campfire must be guests of a Scout Troop. **Webelos Scouts are not authorized to camp overnight.** Webelos patrols should feel free to bring a plastic or borrowed sled to carry their day packs and supplies on. Klondike hats will be available to Webelos for purchase.

**Awards Ceremony:** Each patrol is requested to lead a skit or song for the Saturday Evening gathering. All awards will be given during the gathering. Troops should submit their “Klondike themed” songs and skits to **Matt Brown of Troop 112 at [katahdinbrown@embarqmail.com](mailto:katahdinbrown@embarqmail.com) or at (609) 947-8646.**

**Check-Out:** Troops are expected to fully clean their camping area and depart camp by 10:30 am on Sunday.

**Refund & Returned Check Policy:**

Sorry, no refunds after January 19, 2017. Returned checks will be charged \$25.00 plus any bank fees.

## ***Klondike 2017– Everest Quest***

### **Recommended Items for Each Patrol Sled**

**Please Note: No Wheels allowed on sleds – sorry “old school”**

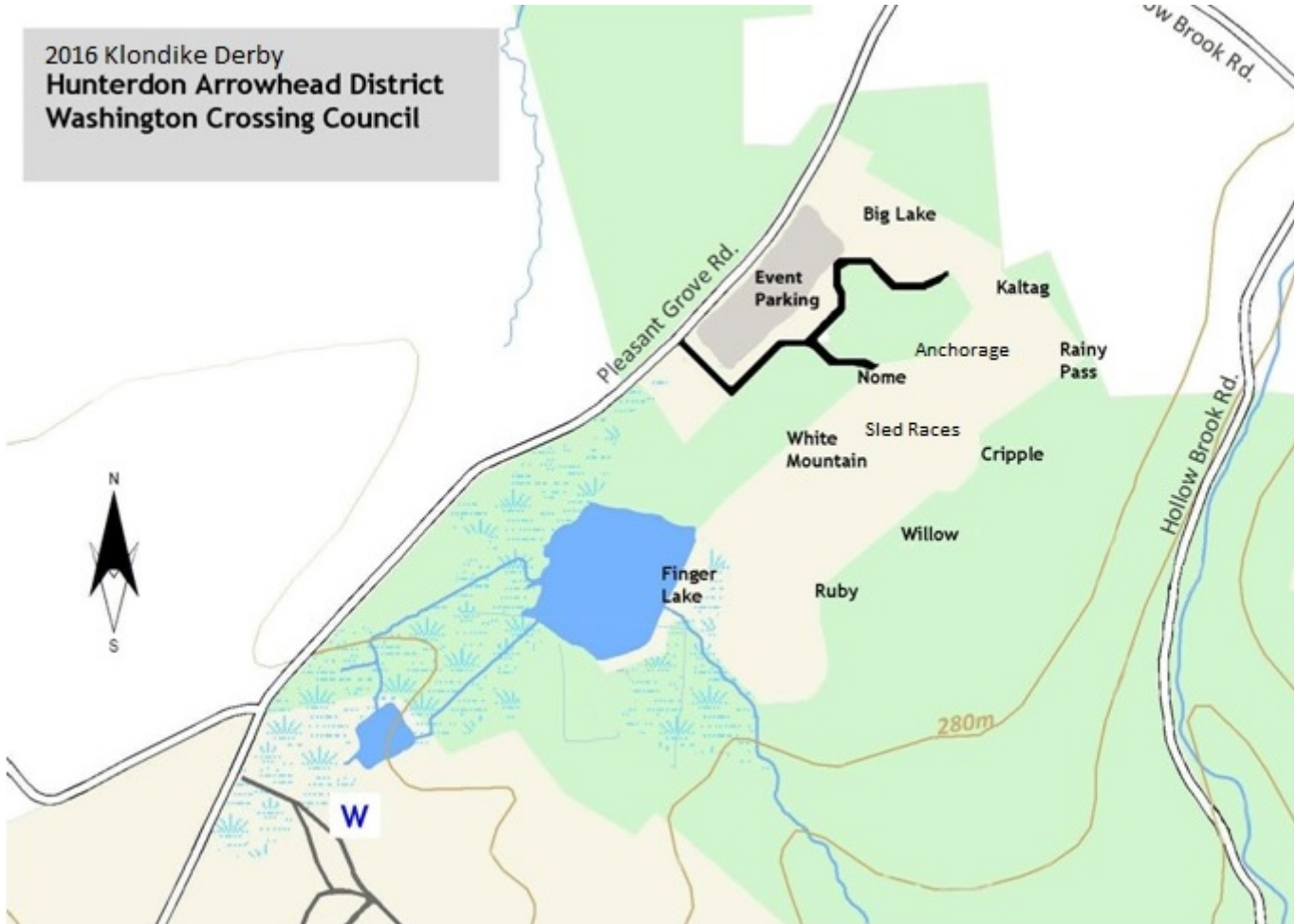
1. Patrol Flag
2. Compass / Clipboard / Paper / Pen
3. Klondike Patrol Passport
4. First Aid Supplies (to include cravats, splints, bandages, etc.)
5. Hand Axe w/ sheath
6. Bow saw with sheath
7. At least one watch per patrol
8. At least 60 feet of lashing rope, lashing twine
9. Pocket Knives (min. of 2 per patrol)
10. 1 Small Mess Kit Cooking Pot (w/ hanging handle)
11. Roll of Toilet Paper (kept dry)
12. 1 small box of matches w/ striker (kept dry)
13. Enough kindling to start a small fire  
(Flint & Steel as an alternate to Matches)
14. 3 Long Poles (at least 6' long)
15. 1 full-size blanket
16. Water bottles for each patrol member
17. Can(s) of Soup. 2 Requested for Klondike Stew  
\* 1 Bonus point for each additional can to a maximum of bonus of 10.
18. Scout Handbook (Any version is acceptable)
19. Klondike Sled (see sled guidelines under “Sled Race”)

### **Topo Map of Teetertown**

# 2017 KLONDIKE DERBY SCHEDULE

*Teetertown Reserve*

## FRIDAY, January 27th



2:00 – 10:00 PM	Camp open for campsite set-up
5:00 – 9:30 PM	Troop & Patrol Registration
8:30 PM	Troop Leaders Meeting (SM, SPLs & Station POCs) @ the Admin Tent Judges Review & Briefing
10:30 PM	Lights out – Quiet in camp

## SATURDAY, January 28th

7:00 - 8:30	Saturday Arrival Troop & Patrol Registration
8:45	Flag Ceremony and Announcements (Parade Field)
9:00 – 11:30	Klondike Derby Challenge (throughout Teetertown)
11:30 – 12:30	Lunch at Troop Campsite

12:30 – 2:30	Klondike Derby Challenge (Continues)
3:00 – 4:00	<b>The Great Klondike Sled Race</b> (Parade Field) (Oval Track – Jumps, Obstacles, Timed Event)
3:45	Sled Race Finals – 3 fastest Novices, 3 fastest Advanced
4:30 PM	Dinner Preparations
5:00 PM	Retire the Colors
<b>5:45 PM</b>	<b>Scouts Own Service (Admin Tent)</b>
8:00 PM	Campfire, Skits & Awards (Admin Tent)
10:30 PM	Lights Out & Quiet Time

**SUNDAY, January 29th**

7:00	Morning Colors
9:00	Closing Ceremony
9:30 - 10:30 AM	Depart for home

## 2017 Klondike Derby

**NOTES:** Each Scout patrol can earn 50 points per checkpoint. The checkpoint leaders determine how to assign the points (Guidelines provided). Checkpoint leaders are encouraged to consider up to ten (10) “bonus” points for more advanced skills, knowledge, or outstanding teamwork.

	<b>Checkpoint -</b>	<b>Activity</b>
1.	Kaltag -	Knots and Pioneering – (Troop 251)
2.	Rainy Pass -	Compass / Orienteering Course – (Troop 186)
3.	Cripple -	First Aid – Snow Leopard Attack (OA Staff)



4. Willow - Patrol Team Building – Activity TBD  
(Tent Assembly, 3-Legged, other?)
5. Ruby - Fire Building – (Troop 191)
6. Finger Lake - Patrol Stretcher Race (Troop 119)
7. White Mountain - Lumber Jack – Log Cut (Troops 187)
8. Nome - Klondike Stew “Warming & Inspection Station”  
(Troop 112 & 2018 Coordinators Troops 49 & 65)

\*Scouts requested to donate cans for the Food Pantry

**Big Lake - Smaller Troop Campsites (1 - 6)**

**Anchorage - Larger Troop Campsites (A – Q)**

**Bring Scout Spirit!! Have Fun!! Dress appropriately for the weather!! Be Prepared!!**

#### Driving Directions to Teetertown

**Street address for GPS & on-line driving directions: 30 Pleasant Grove Road, Port Murray, NJ 07865-3244**

#### **FROM THE SOUTH – From Clinton/Flemington areas, via State Route #31 North:**

Take Rt. 31 North, just past the Hess gas station in Clinton, and exit to the right onto Rt. 513 North.

Proceed 6.5 miles, and turn left just past the A&P store in Califon, onto Sliker Road.

Proceed 1.5 miles up the hill on Sliker Road, and turn right onto Pleasant Grove Road.

Proceed 0.6 miles and turn right into park entrance (park sign/black mailbox at #30 Pleasant Grove Rd.).

#### **FROM THE NORTH – From Chester/Randolph areas, via Morris/Hunterdon County Route #513 South**

**(a.k.a. Dover/Chester Road):** Take Rt. 513 South, past Long Valley, and turn right just before the A&P store in Califon, onto Sliker Road. **Continue directions at “📍” above.**

#### **FROM THE EAST – From Somerset/Union Counties, via Route #I-78 West:**

Take Rt. 78 West to Exit 24 (marked “523 to 517 Oldwick/Whitehouse”), and turn right onto Rt. 523 North.

Proceed 1 mile to the first traffic light (there’s a bank branch on the right hand corner) – **DON’T TURN.**

(Although Rt. 523 turns right at that light, continue driving straight – road becomes Rt. 517 North.)

Proceed 5 miles on Rt. 517 North to the second traffic light, and turn left onto Rt. 512.

(Landmarks on Rt. 517: you’ll pass through the Village of Oldwick, wind up a long hill & see a large white church on your right hand side, just before that traffic light.)

Turn left (at the light) onto Rt. 512 West, and proceed 4.3 miles to end. (Landmarks on Rt. 512: you’ll pass through Califon Borough & over an old white steel bridge over the South Branch of the Raritan River.)

At the end of Rt. 512, turn right onto Rt. 513 North.

Proceed only 0.1 miles, and turn left, just past the A&P Supermarket, onto Sliker Road.

**Continue directions at “🏠” above.**

**FROM THE NORTHEAST – From Morris/Passaic Counties, via Route #I-80 West:**

Take Rt. #I-80 West to Exit 26 (marked “Rt. 46 West - Mount Olive – Budd Lake”).

Proceed 4.9 miles on Rt. 46 West. Landmarks on Rt. 46: After you see the Saturn car dealership of Mt. Olive on the right, turn left just past the “Parkade Shopping Center” (Super A&P store), onto Naughtright Road.

Proceed 2.7 miles on Naughtright Road, and turn right onto Flocktown Road.

Proceed 1.8 miles on Flocktown Road, and turn left onto Schooley’s Mountain Road.

Proceed only 0.2 miles on Schooley’s Mountain Road, and turn right onto Pleasant Grove Rd. (Morris Co.).

🏠Proceed 2.5 miles on Pleasant Grove Road<sup>1</sup> (Morris County), and turn left onto Califon Rd. **Continue directions at “🏠”**  
(<sup>1</sup>NOTE: Pleasant Grove Road in Morris County does not intersect or have any connection to the Hunterdon County roadway of the same name; the Mountain Farm Section of Teetertown is located on Pleasant Grove Road in Lebanon Twp., in Hunterdon County.)

🏠Proceed 2 miles on Califon Road<sup>2</sup> and turn left into park entrance (park sign/black mailbox @ #30 Pleasant Grove Rd.)  
(<sup>2</sup>NOTE: Califon Road in Morris County turns into Pleasant Grove Road in Hunterdon County, at the corner of Middle Valley Road, just beyond the Centenary College Equestrian Center.)

**FROM THE NORTHWEST – From Warren County, via Rt. 57 North & South (4 route choices):**

**1. FROM HACKETTSTOWN:** Take Rt. 517 South, pass Rt. 57, and proceed 2.5 miles up Schooley’s Mountain Rd. Turn right on Pleasant Grove Rd. **Continue directions at “🏠” above.**

**2. FROM BEATTYSTOWN (near Wal-Mart):** Take Rt. 57 North or South to traffic light, and turn on to Kings Highway. Proceed 2.1 miles up hill to end, and turn right on Pleasant Grove Rd. (This is **NOT** the Pleasant Grove Rd. in Hunterdon County, where the park entrance is located; see <sup>1</sup>NOTE, above.) Proceed 0.8 miles and turn left on Califon Rd. **Continue directions at “🏠” above.**

**3. FROM STEVENSBERG:** Take Rt. 57 North or South, and turn onto Stephensburg Road. Proceed 1.3 miles up the hill to the intersection of Pleasant Grove Road (This is **NOT** the Pleasant Grove Rd. in Hunterdon County, where the park entrance is located; see <sup>1</sup>NOTE, above.) Continue driving straight ahead – At this intersection, Stephensburg Road becomes Califon Road. **Continue directions at “🏠” above.**

**4. FROM WASHINGTON TWP./MANSFIELD:** Take Rt. 57 North or South, and turn on to Penwell Road. Proceed 3.4 miles (see Stephensburg Rd. on left), and turn right on Califon Rd. **Continue directions at “🏠” above.** (The park is located in Lebanon Twp./Hunterdon County, but the street address is Port Murray/Warren County.)